





JUPITER PLAY

03 Mar 2025



HAMISH PARK, STONEHAVEN

ABERDEENSHIRE COUNCIL

Accessible inclusive play for all ages to encourage exploration and challenge!

Playful Details

Wheelchair Accessible

Sliding

Balancing

Climbing

Cognitive Play

Imaginative

Jupiter  play & leisure

QUEEN ELIZABETH PARK, STONEHAVEN

ABERDEENSHIRE COUNCIL

This Custom Boat playground creates a unique experience for its users!

Sliding

Supported Rocking

Accessible Platform

Imaginative Play

Interactive Play Panels

Jupiter  play & leisure



KOMPAN

03 Mar 2025

Laurencekirk, Memorial Park- 'Triple Tower'

PRODUCT HIGHLIGHT

TRIPLE TOWER

- 🧘 **PHYSICAL**
Joy of movement, motor skills, muscle, cardio and bone density
- 🧑‍🤝‍🧑 **SOCIAL-EMOTIONAL**
Joy of being together, teamwork, leadership and sense of belonging
- 💡 **COGNITIVE**
Joy of learning, curiosity, understanding and knowing the world
- ⚙️ **CREATIVE**
Joy of creating, co-creating and experimenting with materials

28
USERS

Slide
Physical: sliding develops spatial awareness and a sense of balance. Furthermore, the core muscles are trained when sitting upright going down. Social-Emotional: empathy stimulated by turn taking. Cognitive: young children develop their understanding of space, speed and distances when sliding down quickly.

Net Bridge
Physical: the hole allows for climbing and crawling through, developing cross coordination, proprioception and spatial awareness. Social-Emotional: empathy stimulated by cooperation and turn-taking when passing one another. Cognitive: understanding space, shape and measures when seeing if the body can fit through the hole.

Triple Tower with Overhead Ladders
Triple play challenges for school age children, here is the play attraction that will excite them once their organ and organ with its rich variety of physical, social and cognitive play. There is no end to the fun. The net climbers offer different ways of getting up and down the wall. The huge meshes also allow for climbing through. The towers that gently and smoothly are trained in different ways.

Noughts & Crosses
Social-Emotional: stimulates communication and turn-taking skills. Cognitive: develops an understanding of rules and strategic thinking. Creative: leaving marks when tumbler are left in new positions.

Tower net
Physical: the children have feet access up the horizontal rungs, and a slower climb up the sloping rungs. The net can be climbed from both sides, levelling the challenge. Cross coordination, and arm and leg muscles are trained. Social-Emotional: the two-sided net and spaciousness allows for social interaction. Cognitive: logical thinking when planning how to best enter the platform from the net.

Firemans Pole
Physical: coordination is supported when going down, as well as arm and core muscles. Landing strengthens bone density, which is built for life in early childhood. Social-Emotional: turn taking and risk-taking.

Climbing wall
Physical: develops children's cross coordination, eye-hand coordination, and muscle strength when climbing. Social-Emotional: two-sided climb invites cooperation.

Climbing net
Physical: children develop cross-body coordination and muscle strength. The asymmetry of the net challenges the children's climbing and crawling through. Social-Emotional: the big meshes allow for more children seated together, sharing.

Hamish Park

Aberdeenshire Council

Wheelchair Roundabout

WOW – this is play for everyone, no matter their abilities. The huge truly inclusive, unheated design carousel attracts big groups of children and adults in for a spin. Due to its versatility, it appeals to children and adults again and again. The ground-level design makes the carousel accessible to everyone. The bench provides a comfortably seated spot. The handholds function from both sides. From the inside they offer good support, whilst from the outside they let you get the carousel moving.



Spinner Bowl

The Spinner Bowl makes the world go round and round! It's a fun way to warm your legs and sit and spin. Using centrifugal force and the weight distribution of the child, speeds can be controlled and stopping is a breeze. The Spinner Bowl secures the child in its generous depth seat and makes training balance a wild ride.



Play Tower with Ramp

This great play unit stretches its open arms out creating four spaces that invite children of all abilities to come play. Thanks to the rich variety of play events, they will, again and again and for a long time. The ramp takes the child to a series of opposing tactile activities: rattle sound spheres in grooves, vertically and horizontally spinning items, tic-tac-toe. These can be used from both inside and outside of the unit, inviting social interaction across. The oil stimulates logical thinking and language skills. The climbing wall takes cross-coordination, fundamental for later reading skills. The slide is fun and train risk-taking. The top part of the unit is so fascinating: the two hammocks invite parallel play, toddlers' first social skills play. The great music panel makes sound and tonality, supporting logical thinking and creativity.



Kangaroo Springer

The springer is a playground classic with a strong appeal to all children. Every springer in our range is just waiting for a child to unlock its imaginative potential.



KOMPANI
Let's play

Sensory Play Panels



PRODUCT HIGHLIGHT FOUR TOWER UNIT

34
USERS



Noughts & Crosses

Social-Emotional: stimulates communication and turn-taking skills.
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Creative: leaving marks when tumblers are left in new positions.



Slide
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Social-Emotional: empathy stimulated by turn-taking.
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Gearshift and tube panel

Social-Emotional: spurs group play and conversations with its two-sidedness.
Cognitive: supports dramatic play, which stimulates language skills. Communication skills when explaining functionalities. The passing of materials through funnels supports the children's logical thinking and the understanding of object permanence.
Creative: changing the position of the gear, leaving your mark.



Xylophone music panel

Social-Emotional: invites social interaction and co-creation for more children, on both sides.
Cognitive: understanding of cause and effect when striking tubes and creating sound.
Creative: the creation of different intensity and tonality stimulates creative skills.



Accessible ramp

Physical: wheeling or being wheeled up the inclination trains spatial awareness, and in non-electric wheelchairs it trains upper body coordination and strength. Walking or crawling up an inclined surface trains cross coordination. **Cognitive:** the gradual change of height trains the understanding of space and measures for young children.



Hammock

Physical: coordination and sense of balance when swaying.
Social-Emotional: meeting, pushing friends gently back and forth, turn-taking.
Cognitive: for toddlers cause and effect understanding.

Queen Elizabeth Park

Aberdeenshire Council



Frigate with Stairs
Ship-ohoy! This fantastic play vessel is full of varied play activities encouraging children to play for a long time. It spurs active outdoor play and stimulates dramatic as well as explorative play. The rich opportunities for climbing train cross-coordination, improving cross-modal perception, fundamental for improving reading skills. The ship theme encourages dramatic play, which is well known to stimulate language development and cooperative play. The varied ground level and elevated level manipulative elements and play panels support dramatic play, too, and stimulate thinking skills and tumbling. Under deck, a great space features the funnel and numbers panel, great for the understanding of object permanence and e.g. numeracy.



KOMPAN
Let's play

Agility Trail 7
The enormous Agility Trail 7 is a challenge that children of all ages and of many abilities will want to take on. Children will need to warm up and open to try it out, perhaps with the whole family. The rich variety of balancing, swaying, climb-and-crawl activities are great trainers of the sense of balance. The sense of balance is necessary in managing many areas of life necessary for learning, e.g. concentration and even being able to sit still. When doing loops of Agility Trail 7 while playing the 'don't-touch-the-ground' game, children also train important social-emotional skills such as turn-taking, consideration of others and cooperation.

PRODUCT HIGHLIGHT FRIGATE WITH STAIRS

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35
USERS

Rope ladder
Physical: cross coordination is supported when children climb the ladder. The climbing also trains leg and arm muscles.

Crawl-through hole
Physical: the hole allows for climbing and crawling through, developing cross coordination, proprioception and spatial awareness. Social-Emotional: cooperation and turn-taking when passing one another. Cognitive: understanding space, shape and measures when seeing if the body can fit through the hole.

Xylophone music panel
Social-Emotional: invites social interaction and co-creation for more children, on both sides. Cognitive: understanding of cause and effect when striking tubes and creating sound. Creative: the creation of different intensity and tonality stimulates creative skills.

Accessible stairway
Physical: climbing the accessible stairway is for all and supports cross coordination as well as arm and leg muscles. For young children, walking stairs and alternating feet is developed. Social-Emotional: room for active breaks and adult helpers. An inclusive space.

Window with curtains
Physical: tactile stimulation supports sensory skills, when children explore characteristics of the materials. Social-Emotional: social interaction between inside and outside, supporting turn-taking and cooperation. Cognitive: understanding object permanence when playing, e.g. peek-a-boo. Dramatic play support, encouraging language skills. Creative: leaving a mark, deciding how to place curtains.

Slide
Physical: sliding develops spatial awareness and a sense of balance. Furthermore, the core muscles are trained when sitting upright going down. Social-Emotional: empathy stimulated by turn-taking. Cognitive: young children develop their understanding of space, speed and distances when sliding down quickly.

Hammock
Physical: coordination and sense of balance when swaying. Social-Emotional: meeting, pushing friends gently back and forth, tumbling. Cognitive: for toddlers cause and effect understanding.

SUTCLIFFE PLAY

03 Mar 2025



Queen Elizabeth Park

Aberdeenshire Council

52+ Additional Users

35+ Additional Features

Natural & Sustainable

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EXISTING EQUIPMENT

Equipment List:

01. ORW21s	Orchard Ship
02. OZA17s	Stopping Pods x 14 (varied heights)
03. ORW06S	Ladder Wall x 2
04. ORW030	Tarzan Traverse
06. ORW018	Hope Walk
05. ORW020	Inclined Balance Weave
07. ORW040	Jungle Bridge
08. ORW006	Balance Walk

Existing Equipment List:

01A.	Cableway
02A.	Talk Tubes
03A.	Swing x 2
04A.	Climbing Frame
05A.	Dish Rotator
06A.	Inclusive Springle x 2
07A.	Free-standing Slide
08A.	Superman
09A.	Play Panel x 4
10A.	Picnic Table x 2
11A.	Bench
12A.	Large Multiplay
13A.	Sand Play
14A.	Litter Bin
15A.	Fire Engine Playhouse
16A.	Glider Multiplay

Object: Intentional and purposeful play through all the senses.

Role Play and Imagination: Intend opportunities for direct role-play experiences, experimenting with character-making in their behaviour and social interaction.

Social: The areas where play can encourage social interaction, the building block of society.

Physical and Locomotor: Encourage movement skills: climbing, jumping, swinging and balancing.

Creative: Use imagination to try out new experiences, test boundaries, develop mental skills and share for self-expression.

Inclusive: Integrate specific elements for children with different abilities.

www.sutcliffeplay.co.uk

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